

RAJD BESKIDY

LONG COURSE



ROADBOOK

Poland & Slovakia
June 15th-22nd, 2025

**TACTICAL
FOODPACK**



Enjoy nature, enjoy the mountains, enjoy the adventure.
Reach the finish line with a smile on your face
and the entire route completed.

Jerzy Lekki, race director

S1

TREKKING / SWIMMING / PADDLING

DISTANCE		ELEVATION	EST. FASTEST TIME		CPs	MAPS
trekking 35 km swimming 250 m paddling 1,2 km		750 m	8h		21	#1 – 1:25.000 #2 – 1:50.000
START S1	base of the race					
CP1	the shelter					
CP2	the headland					
CP3	at the base of the rocks					
CP4	small bay; 30m S					
CP5	the headland; 30m SE					
CP6	the peak					
CP7	the peak		Use LIDAR map - free order			
CP8	the peak		Use LIDAR map - free order			
CP9	stream junction		Use LIDAR map - free order			
CP10	bottom of the rock crevice		Use LIDAR map - free order			
CP11	rise on the ridge		Use LIDAR map - free order			
CP12	the peak		Use LIDAR map - free order			
CP13	the peak					
CP14	stream bend					
CP15	corner of the field					
CP16	corner of the field		Navigation task - free order			
CP17	corner of the clearing		Navigation task - free order			
CP18	corner of the field		Navigation task - free order			
CP19	corner of the field		Navigation task - free order			
CP20	corner of the field		Navigation task - free order			
CP21	path crossing					
FINISH S1 / TA1	parking					
Facilities				Logistics at the end of the stage		bike boxes
Rules	Swimming – at least half of the team has to swim. The team can split up. Life jackets must be carried by the competitors who run. All penalties and bonuses will be added at the finish line.					
Stage instructions	CP7-CP12 can be completed in any order. CP16–CP20 (navigation task) can be completed in any order; they are not marked on the map. Competitors have to mark them on their own based on the following data: - CP18 is located 2280 m, azimuth 332° from CP15 - CP16 is located 1830 m, azimuth 124° from CP18 - CP19 is located 2430 m, azimuth 296° from CP16 - CP17 is located 1920 m, azimuth 98° from CP19 - CP20 is located 2150 m, azimuth 283° from CP17					
Safety	Wear life jackets correctly during swimming and paddling.					

S2

MTB
DISTANCE
ELEVATION
**EST. FASTEST
TIME**
CPs
MAPS

135 km

850 m

10h

24

#2, #3, #4, #5 – 1:50.000

**START S2
/ TA1**

base of the race


CP22

observation tower


CP23

behind the uprooted tree


CP24

corner of the field


CP25

edge of the pond


CP26

top of the rock


CP27

corner of the field


CP28

small clearing



free order

CP29

edge of the clearing



free order

CP30

the shelter; 30m NE



free order

CP31

corner of the clearing



free order

CP32

hunting stand



free order

CP33

corner of the field



free order

CP34

storage yard; S side



free order

CP35

hunting stand



free order

CP36

hunting stand



free order

CP37

end of the path


CP38

stream bend


CP39

base of the escarpment


CP40

mouth of the stream into the river


CP41

border post


CP42

hunting stand


CP43

end of the path


CP44

tree by the lake next to the bench


CP45

tree by the lake next to the bench


**FINISH S2
/ TA2**

parking


Facilities

**Logistics at the
end of the stage**

boxes/bags TA2, bike boxes

Rules

All penalties and bonuses will be added at the finish line.

**Stage
instructions**

 CP28-CP36 can be completed in any order.
 It is forbidden to move on roads marked with **X**.
 Crossing roads is allowed only in places marked with **) (**.

Safety

Be cautious with car traffic.

S3


PADDLING

DISTANCE	ELEVATION	EST. FASTEST TIME	CPs	MAPS
53 km	0	7h	3	#5, #6, #7 – 1:50.000 #8 – 1:25.000

START S3 / TA2	parking		
CP46	the spring		
CP47	old zip-line		
CP48	mouth of the stream		
FINISH S3 / TA3	gravel parking		

Facilities		Logistics at the end of the stage	
Rules	All penalties and bonuses will be added at the finish line.		
Stage instructions	Dark zone 9:30 PM – 4:00 AM. Teams are not allowed to carry kayaks along the shore. If the team doesn't reach the bridge in Parnica (4,5 km before the end of the stage; marked on the map #7 and #8) before 9:30 PM, they must absolutely get to the shore and wait until the dark zone ends. If the team is beyond the bridge in Parnica at 9:30 PM, they may finish the stage but will receive a time penalty equal to three times the duration spent on the water.		
Safety	Wear life jackets correctly during paddling. White water difficulty WWI.		

S4

TREKKING
DISTANCE
ELEVATION
**EST. FASTEST
TIME**
CPs
MAPS

39 km

2600 m

12h

16

#8, #9 – 1:25.000

**START S4
/ TA3**

gravel parking


CP49

cave


CP50

cave entrance


CP51

cave entrance


CP52

the peak


CP53

cave


CP54

benches under the rock


CP55

top of the rock


CP56

the base of the rock under cave entrance


CP57

cave entrance


CP58

the peak


CP59

the base of the rock


CP60

cave entrance


CP61

cave entrance


CP62

cave entrance


CP63

between the rocks


CP64

the peak


ST1

rappelling


**FINISH S4
/ TA4**

the school


Facilities

**Logistics at the
end of the stage**

 boxes/bags TA4,
bike boxes

Rules

If the team fails to complete special task, it will get the penalty one hour per person per task failure. All penalties and bonuses will be added at the finish line.

**Stage
instructions**

Cut off – after midday on Wednesday in Komjatna (the cut off line is shown on the maps between CP53 and CP54) teams should skip CP54-CP64 and proceed directly to TA4.
Cut off – after 6:00 PM on Wednesday at CP60 teams should skip CP61-CP64 and proceed directly to TA4.
Cut off – teams have to depart from TA4 by midnight on Wednesday without any extension.

Safety

In the area where stage S4 takes place, there are numerous rocks and cliffs. Extra caution must be exercised, especially during and after rain, as well as at night.

S5



MTB

DISTANCE

ELEVATION

EST. FASTEST TIME

CPs

MAPS

186 km

5000 m

20h

26

#10, #13, #14, #15, #16, #17 – 1:50.000
#11 – out of scale
#12 – out of scale

**START S5
/ TA4**

the school



CP65

the chair



Orienteering map

CP66

peak of the rise



Orienteering map

CP67

peak of the rise



Orienteering map

CP68

the base of the rock



CP69

the tree

code

Orienteering map - free order

CP70

edge of the building

code

Orienteering map - free order

CP71

edge of the building

code

Orienteering map - free order

CP72

the tree

code

Orienteering map - free order

CP73

edge of the building

code

Orienteering map - free order

CP74

edge of the building

code

Orienteering map - free order

CP75

edge of the building

code

Orienteering map - free order

CP76

the base of the rock



CP77

cave entrance



CP78

top of the rock



CP79

top of the rock



CP80

the signpost



CP81

the footbridge



CP82

the signpost



CP83

the shelter



CP84

the signpost



CP85

the chapel



CP86

the signpost



CP87

the signpost



CP88

the signpost



CP89

the signpost



CP90

the cross



ST2

climbing



ST3

via ferrata



**FINISH S5
/ TA5**

the guesthouse



S5



MTB



Logistics at the end of the stage

boxes/bags TA5, bike boxes

Rules

If the team fails to complete special task, it will get the penalty one hour per person per task failure.
All penalties and bonuses will be added at the finish line.
It is forbidden to move on roads marked with **X**. Crossing roads is allowed only in places marked with **) (**.
All penalties and bonuses will be added at the finish line.

Stage instructions

CP69-CP75 can be completed in any order.
The teams should rewrite the code from the control to the punch card.

Cut off – after 6:00 AM on Friday at CP83 teams should skip CP84-CP92 and proceed directly to TA6.
Cut off – after 10:00 AM on Friday at CP90 teams should skip TA5 and CP91-CP92 and proceed directly to TA6.
Cut off – teams have to depart from TA5 by midday on Friday without any extension.

ST2 climbing:
Competitors climb routes with top-rope belay at difficulty levels III-IV UIAA. If the team fails to complete special task, it will get the penalty one hour per person per task failure. Additionally, they may attempt a harder route rated VI UIAA (also with top-rope belay). Completing this route earns the team a time bonus of 1 hour for each competitor who succeeds.

ST3 via ferrata:
The via ferrata is located on two rock towers. Competitors ascend the first tower via route no. 5 (difficulty C). The checkpoint is located at the summit. They then descend via the green trail. Next, they ascend the second tower via route no. 9 (difficulty B/C). The checkpoint is also at the summit. They descend using the visible path. Descending via ferrata is prohibited.
Competitors may leave their bikes (they should be locked) and backpacks by the road. They can take only the necessary equipment. The approach to the via ferrata takes 15–20 minutes. The organizer recommends using gloves and appropriate shoes (cycling shoes are not the best choice). A helmet and a via ferrata set are mandatory.

Between CP75 and CP80, traveling on the main road (marked in red on the map) is prohibited. Use the bike path running alongside the main road.

Safety

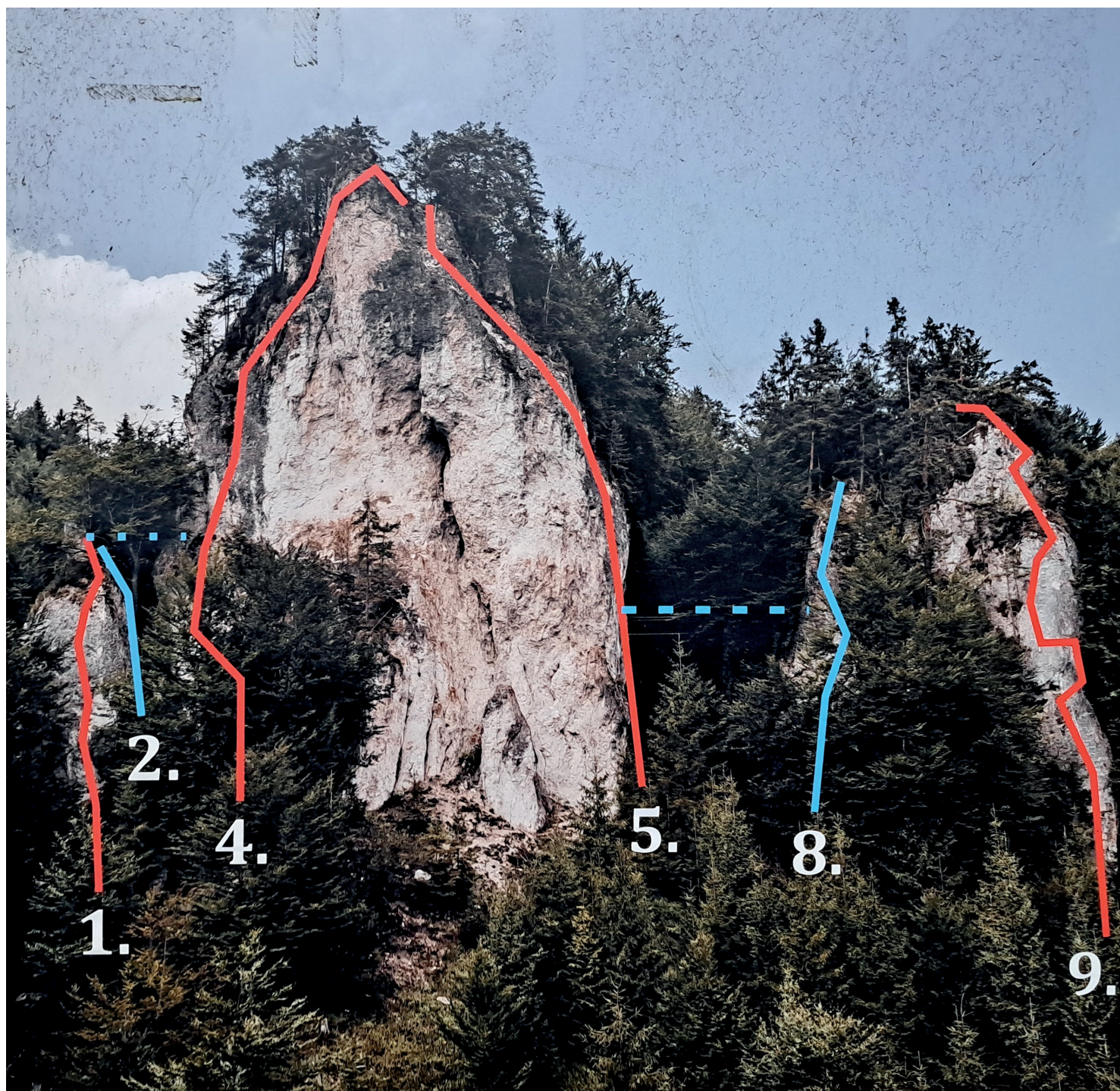
Particular caution must be exercised when traversing the via ferrata, especially during and after rain, as well as at night. It is forbidden to traverse the via ferrata during a storm. Be cautious with car traffic.

S5



MTB

ST3 - Via Ferrata



S6

TREKKING
DISTANCE
ELEVATION
**EST. FASTEST
TIME**
CPs
MAPS

33 km

1700 m

8h

2

#17, #18 – 1:50.000

**START S6
/ TA5**

the guesthouse


CP91

the signpost


CP92

the monument


**FINISH S6
/ TA6**

the sports center


Facilities

**Logistics at the
end of the stage**

 boxes/bags TA6,
bike boxes

Rules

All penalties and bonuses will be added at the finish line.

**Stage
instructions**

Dark zone in the national park area (not throughout the entire stage) 9:00 PM – 5:00 AM. At 1/3 of the stage, there is a hut nearby where the team can spend the night. It is possible that the hut will be full, and accommodation will only be available on the floor. The cost of the overnight stay is 10 EUR per person, payable in cash.

If the team enters the national park area before 9:00 PM, they may continue, but only as far as the hut and they will receive a time penalty equal to three times the duration spent within the dark zone border and the hut.

If the team at 5:00 PM is beyond CP91, they may finish the stage but will receive a time penalty equal to three times the duration spent within the dark zone.

If a team reaches CP91 after 5:00 PM, they may continue only to the hut, as they will not be able to leave the national park before the dark zone begins.

Cut off – teams have to depart from TA6 by 4:00 AM on Saturday without any extension.

On stage S6, movement is allowed only on marked tourist trails.

Safety

The route of stage S6 runs above the tree line, which poses a risk during a storm. If a storm is approaching, the team must leave the ridge, if possible, reach dwarf pine thickets, find a safe and dry spot, and wait out the storm. The team should separate while remaining within visual contact. Staying on the ridge during a storm is strictly prohibited. Particular caution must be exercised during fog.

S7



MTB

DISTANCE

ELEVATION

EST. FASTEST TIME

CPs

MAPS

107km

1400 m

9h

13

#18, #19, #20, #21 – 1:50.000

START S7 / TA6

the sports center



CP93

hunting stand



CP94

stream junction



CP95

path crossing



CP96

path crossing



CP97

the monument



ITINERARY

CP98

the monument



ITINERARY

CP99

memorial plaque



ITINERARY

CP100

the tank



ITINERARY

CP101

the fisherman



CP102

the cross



CP103

the cross



CP104

the waterfall



CP105

top of the rock

BOX

FINISH S1 / TA2

parking



Facilities



Logistics at the end of the stage



Rules

All penalties and bonuses will be added at the finish line.

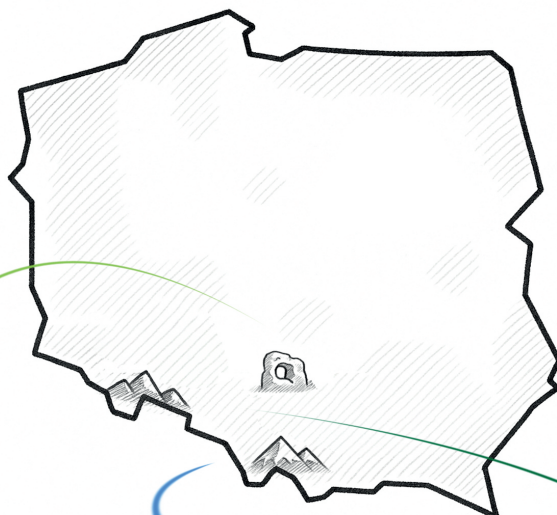
Stage instructions

CP97-CP100 should be completed using an itinerary.
At CP105, there is a box. It must be opened and an envelope labeled with the team's name should be taken out. The item from the envelope must be shown at the finish line as proof of completing the checkpoint.

Safety

Be cautious with car traffic.

OUR RACES IN 2026



RAJD BESKIDY **WINTER**

16-18.01.2026
Beskidy Mountains

150 km / 24 h – for couples
70 km / 12 h – for couples & solo

RAJD BESKIDY **SHORT COURSE**

7-10.05.2026
Polish Jurassic Highland

200+ km / 32 h – for 4-person teams;
ARWS Regional Series
100 km / 12 h – for couples & solo

RAJD BESKIDY **LONG COURSE**

14-21.06.2026
Sudety Mountains

500+ km / 120 h – for 4-person teams,
ARWS World Series

www.rajdbeskidy.pl



rajdbeskidyfestival



rajdbeskidy